

1) Passes all (unit) tests

2) Expresses all ideas we need to express - Self-documenting

- 1 idea per method / class
- Names of variables / methods / classes reveal intent
- Methods & classes are understandable from their public interface

3) Has no superfluous parts

- Minimal methods / classes / modules
- Only add what you need right now ("You Ain't Gonna Need It")

4) Duplicates no concept, behavior or configuration

Simplicity is one of the 5 underlying values of XP

eXtreme Programming

Simplicity Rules

What is the simplest thing that could possibly work?

