

In a Scrum team, the dev team and product owner capture their shared understanding of "Done" in the DoD. Paraphrased from the Scrum Guide:

Each sprint, teams strive to deliver potentially releasable functionality that adheres to their DoD. When a sprint backlog item is described as "Done", everyone must understand what "Done" means." The DoD varies significantly between teams and influences how many items a team can take on per sprint. Each increment must be thoroughly tested to ensure that everything works together. As a team matures, we expect it to adapt its DoD to ensure higher quality.

Definition of Done

What can you expect when a team declares a piece of work "Done"?

Team Princess, 2010

- Met all acceptance criteria
- Created sensible language keys in DEV env
- Kept style guide (and updated if need be)
- Followed coding conventions
- User input is validated
- Checked for side effects (e.g. data warehouse)
- Tests run successfully
- Manual tests successful
- Wrote/updated unit tests for touched & new code
- Created/updated Selenium tests
- Frontend works in FF 3.5, IE7, IE8 & Chrome
- Wrote Changelog
- Prepared demo in Test env

Context: Team builds features with customer-facing web interfaces. The company has just started using Scrum. They go live every 2 weeks.

Examples

These are two DoDs from the same company, five years apart. Neither of these is better or worse than the other. Each DoD reflects the joint expectations of PO and dev team at that time. They updated the DoD whenever they discovered gaps.

Team Planet Express, 2015

- Updated documentation
- Wrote example code in Node & PHP
- LIVE !!!
- Tweeted about it
- If applicable: Answer and close github issues

Context: Team builds an API for a SaaS product. Team members have been using Scrum for years. They release features as soon as they're "done".

